

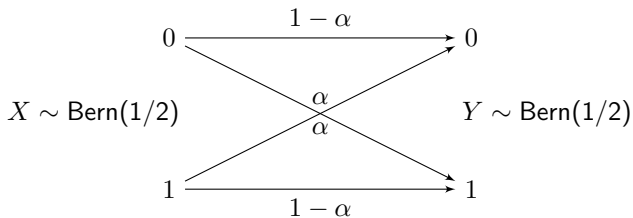
Hypercontractivity, Maximal Correlation and Non-cooperative Simulation

Zi Yin and Youngsuk Park

Example 1

DSBS(Doubly Symmetric Binary Source):

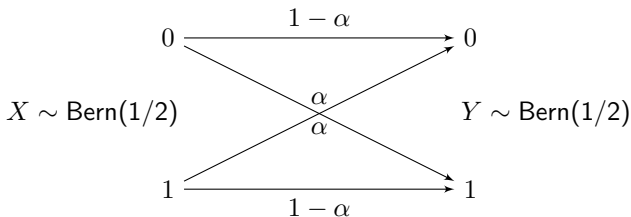
- Model:



Example 1

DSBS(Doubly Symmetric Binary Source):

- Model:



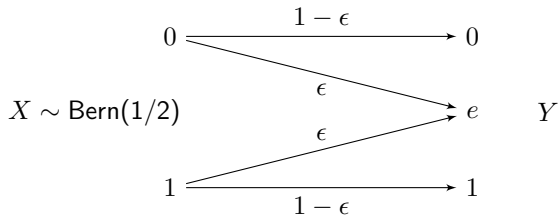
- Common Information Measures:

$$I(X; Y) = 1 - H(\alpha)$$
$$\rho_m^2(X; Y) = s^*(X; Y) = (1 - 2\alpha)^2$$

Example 2

SBES(Symmetric Binary Erasure Source):

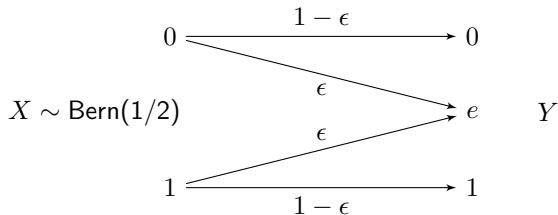
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Example 2

SBES(Symmetric Binary Erasure Source):

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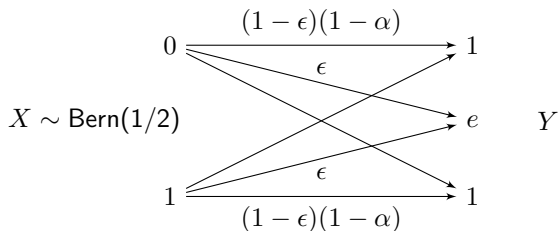
- Common Information Measures:

$$I(X; Y) = \rho_m^2(X; Y) = s^*(X; Y) = 1 - \epsilon$$

Examples 3

BSBES(Binary Symmetric and Binary Erasure Source):

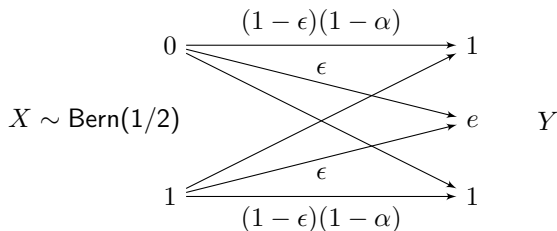
- Model:



Examples 3

BSBES(Binary Symmetric and Binary Erasure Source):

- Model:



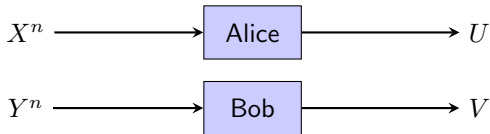
- Common Information Measures:

$$I(X; Y) = (1 - \epsilon)(1 - H(\alpha))$$
$$\rho_m^2(X; Y) = s^*(X; Y) = (1 - \epsilon)(1 - 2\alpha)^2$$

- **Remind** Why do we care two common information measures?

Non-Interactive Simulation

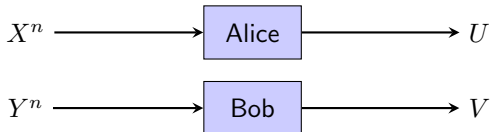
- **Remind** Why do we care two common information measures?
- **Scenario: Non-Interactive Simulation**



Non-Interactive Simulation

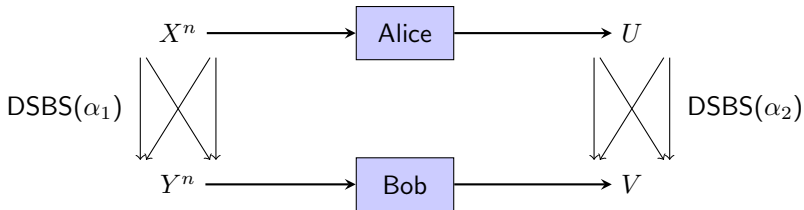
- **Remind** Why do we care two common information measures?

- **Scenario: Non-Interactive Simulation**



- **Necessary condition:** By using data processing inequality and tensorized property of ρ_m, r_p
 - $\rho(X; Y) \geq \rho(U, V)$
 - $r_p(X; Y) \geq r_p(U, V)$ for all p

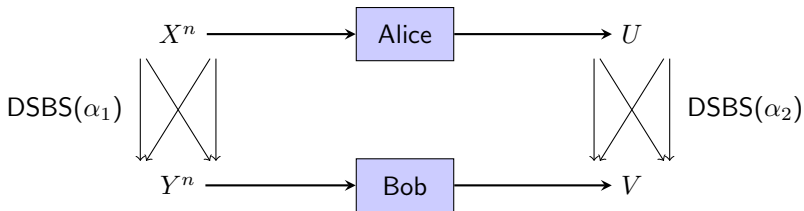
Non-Interactive Simulation: Example 1



- Necessary Condition:

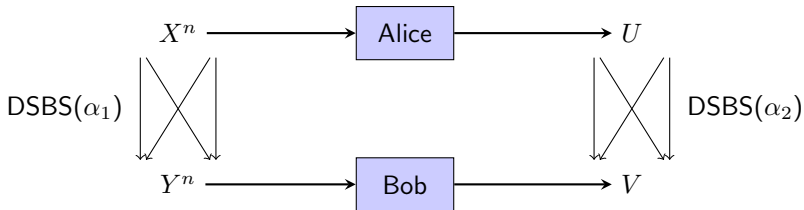
$$\rho_m(X; Y) \geq \rho_m(U; V) \Leftrightarrow |1 - 2\alpha_1| \geq |1 - 2\alpha_2| \Leftrightarrow \alpha_1 \leq \alpha_2$$

Non-Interactive Simulation: Example 1



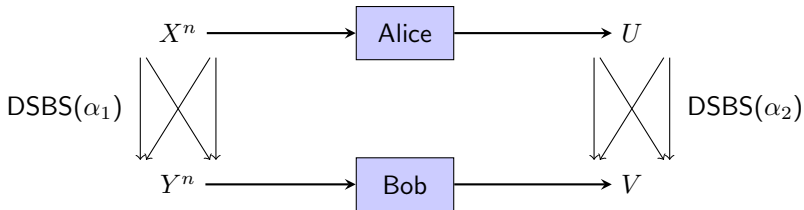
- Sufficient Condition: $\alpha_1 \leq \alpha_2$.

Non-Interactive Simulation: Example 1

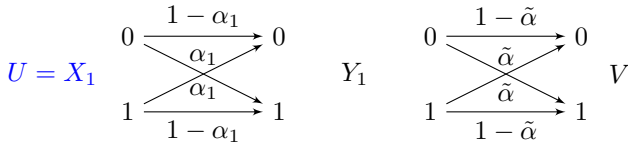


- Sufficient Condition: $\alpha_1 \leq \alpha_2$. How?

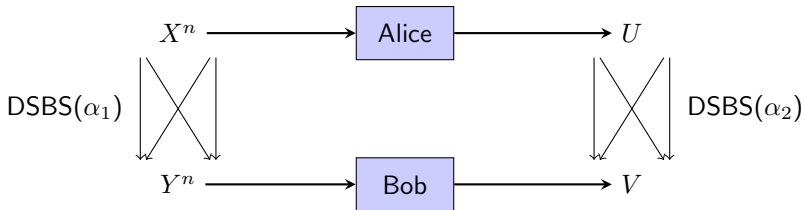
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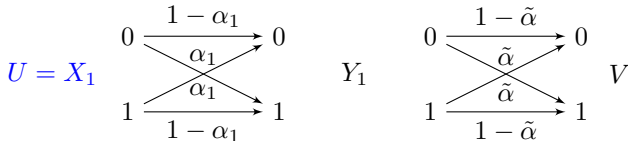
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Non-Interactive Simulation: Example 1

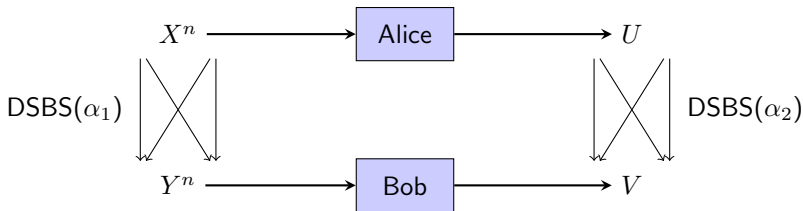


- Sufficient Condition: $\alpha_1 \leq \alpha_2$. How?



- Can we make such virtual channel ?

Non-Interactive Simulation: Example 1

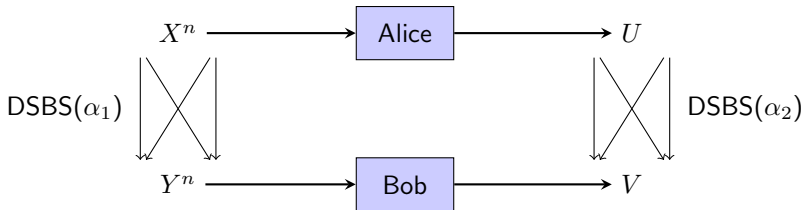


- Sufficient Condition: $\alpha_1 \leq \alpha_2$. How?

$$\begin{array}{ccc}
 U = X_1 & & Y_1 \\
 \begin{array}{ccc}
 0 & \xrightarrow{1-\alpha_1} & 0 \\
 & \searrow \alpha_1 & \nearrow \alpha_1 \\
 1 & \xrightarrow{1-\alpha_1} & 1
 \end{array} & & \begin{array}{ccc}
 0 & \xrightarrow{1-\tilde{\alpha}} & 0 \\
 & \searrow \tilde{\alpha} & \nearrow \tilde{\alpha} \\
 1 & \xrightarrow{1-\tilde{\alpha}} & 1
 \end{array} \\
 & & V
 \end{array}$$

- Can we make such virtual channel ? Yes!

Non-Interactive Simulation: Example 1



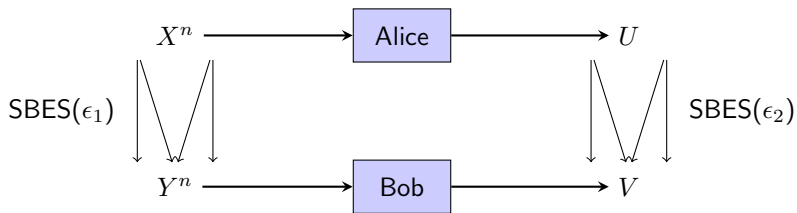
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$$\begin{array}{ccc}
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 \end{array} \\
 U = X_1 & & V
 \end{array}$$

- Can we make such virtual channel? Yes!

For example, given a $\tilde{\alpha}$, there exist n, K_n s.t. $\mathbb{P}(S_n(Y^n) < K_n) \approx \tilde{\alpha}$.
 Thus $Z|\{Y_1\} = Y_1 \oplus 1$ if $S_n(Y^n) < K_n$, $Z|\{Y_1\} = Y_1$ otherwise.

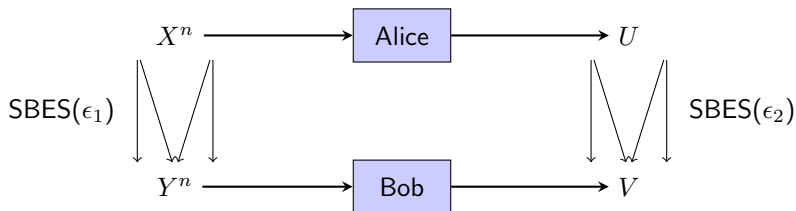
Non-Interactive Simulation: Example 2



- Necessary Condition:

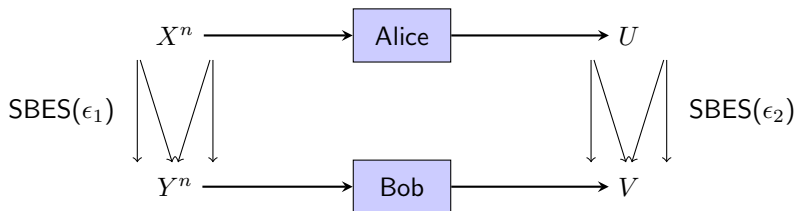
$$\rho_m(X; Y) \geq \rho_m(U; V) \Leftrightarrow 1 - \epsilon_1 \geq 1 - \epsilon_2 \Leftrightarrow \epsilon_1 \leq \epsilon_2$$

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- Sufficient Condition: $\epsilon_1 \leq \epsilon_2$

Non-Interactive Simulation: Example 2

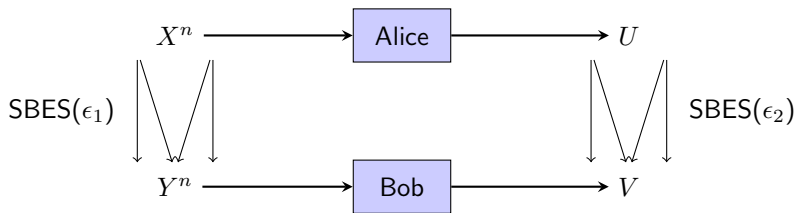


- Necessary Condition:

$$\rho_m(X; Y) \geq \rho_m(U; V) \Leftrightarrow 1 - \epsilon_1 \geq 1 - \epsilon_2 \Leftrightarrow \epsilon_1 \leq \epsilon_2$$

- Sufficient Condition: $\epsilon_1 \leq \epsilon_2$
 - How? Choose $\tilde{\epsilon} = \epsilon_2 - \epsilon_1$

Non-Interactive Simulation: Example 2

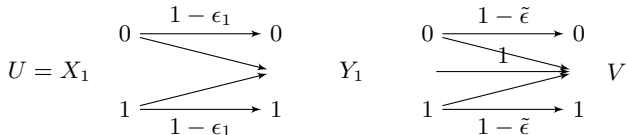


- Necessary Condition:

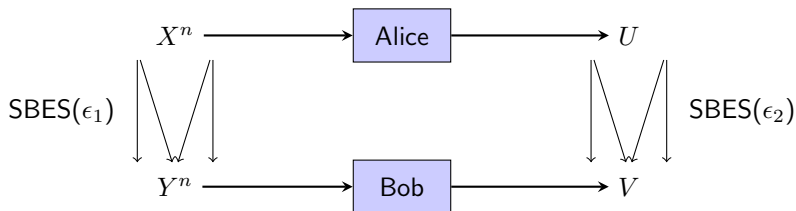
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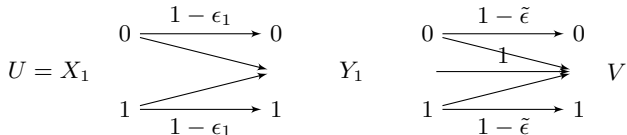


- Necessary Condition:

$$\rho_m(X; Y) \geq \rho_m(U; V) \Leftrightarrow 1 - \epsilon_1 \geq 1 - \epsilon_2 \Leftrightarrow \epsilon_1 \leq \epsilon_2$$

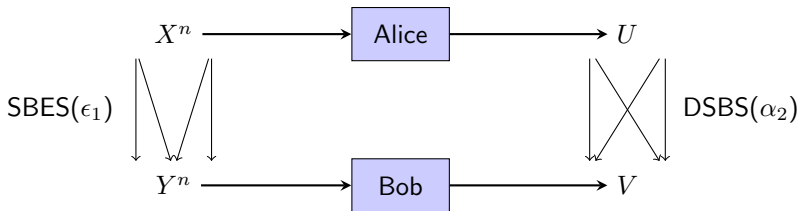
- Sufficient Condition: $\epsilon_1 \leq \epsilon_2$

- How? Choose $\tilde{\epsilon} = \epsilon_2 - \epsilon_1$



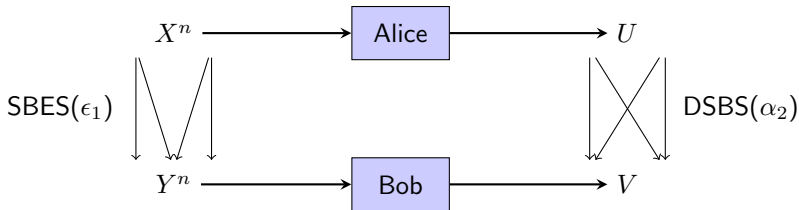
- Bob makes additional erasure by observing Y^n , which consequently occur with probability $\tilde{\epsilon}$

Non-Interactive Simulation: Example 3



- Necessary Condition:

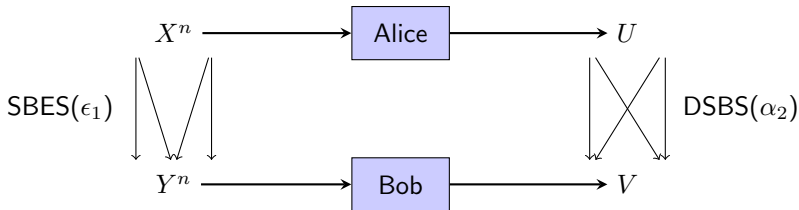
Non-Interactive Simulation: Example 3



- Necessary Condition:

- $\rho_m^2(X; Y) \geq \rho_m^2(U; V) \Leftrightarrow 1 - \epsilon_1 \geq (1 - 2\alpha_2)^2 \Leftrightarrow \epsilon_1 \leq 4\alpha_2(1 - \alpha_2)$

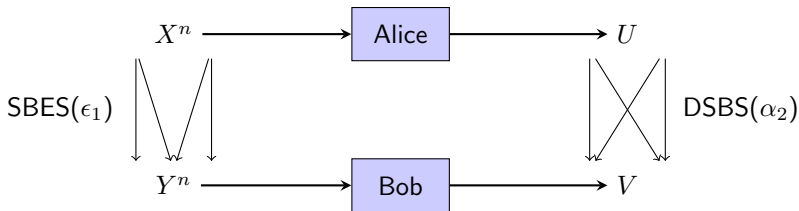
Non-Interactive Simulation: Example 3



- Necessary Condition:

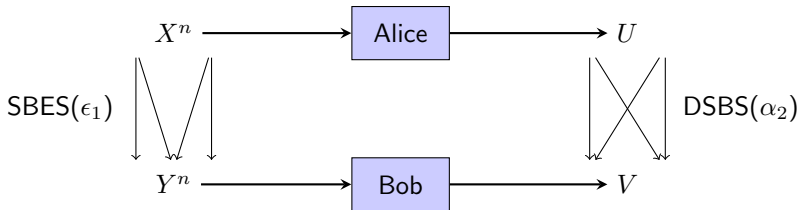
- $\rho_m^2(X; Y) \geq \rho_m^2(U; V) \Leftrightarrow 1 - \epsilon_1 \geq (1 - 2\alpha_2)^2 \Leftrightarrow \epsilon_1 \leq 4\alpha_2(1 - \alpha_2)$
- Match the channel condition of **less noisy** DM-BC

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Non-Interactive Simulation: Example 3



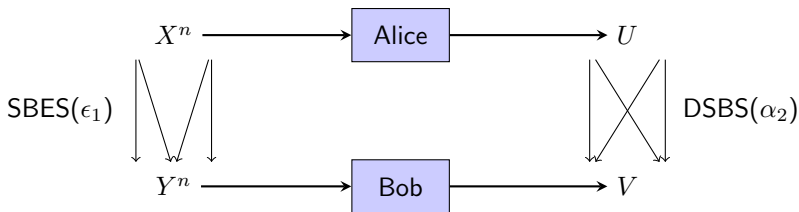
- Necessary Condition:

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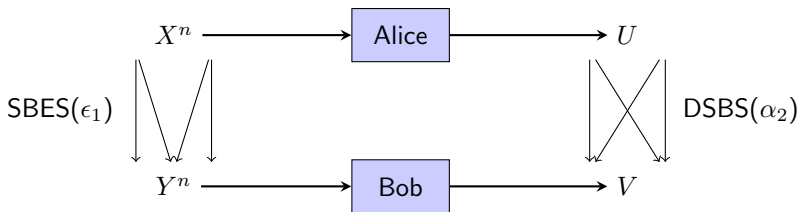
- Match the channel condition of **degraded** DM-BC.

Non-Interactive Simulation: Example 3



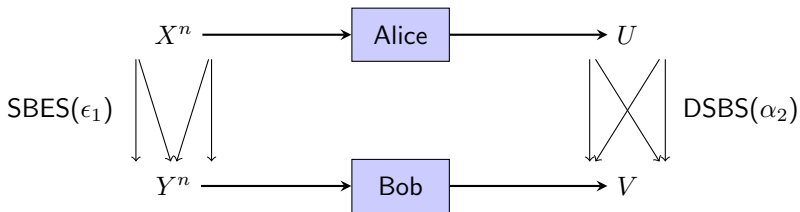
- Necessary Condition:
 - $\rho_m^2(X; Y) \geq \rho_m^2(U; V) \Leftrightarrow 1 - \epsilon_1 \geq (1 - 2\alpha_2)^2 \Leftrightarrow \epsilon_1 \leq 4\alpha_2(1 - \alpha_2)$
 - Match the channel condition of **less noisy** DM-BC
- Sufficient Condition: $\epsilon_1 \leq 2\alpha_2$
 - Match the channel condition of **degraded** DM-BC.
- What if $2\alpha_2 \leq \epsilon_1 \leq 4\alpha_2(1 - \alpha_2)$?

Non-Interactive Simulation: Example 3



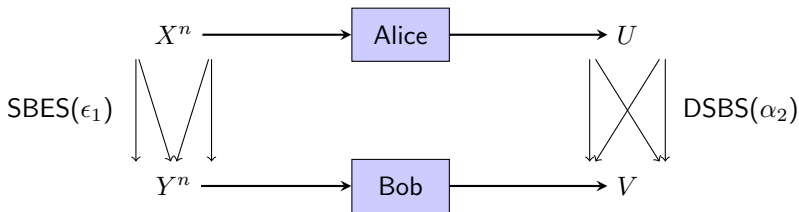
- Necessary Condition:
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 - Match the channel condition of **less noisy** DM-BC
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- What if $2\alpha_2 \leq \epsilon_1 \leq 4\alpha_2(1 - \alpha_2)$? Let's see the achievability first.

Non-Interactive Simulation: Example 3

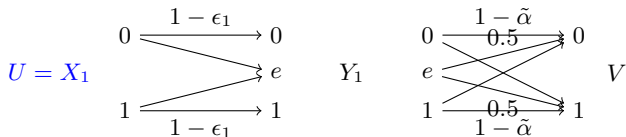


- Sufficient Condition: $\epsilon_1 \leq 2\alpha_2$

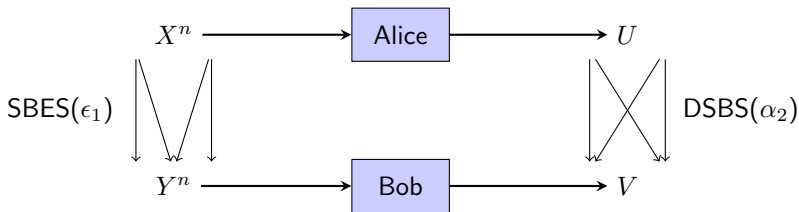
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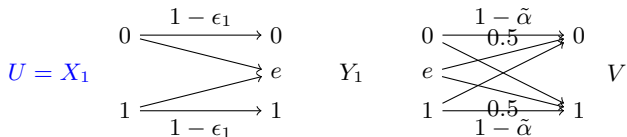
- Sufficient Condition: $\epsilon_1 \leq 2\alpha_2$
 - How? Choose $\tilde{\alpha}$ satisfying $(1 - \epsilon_1)(\tilde{\alpha}) = \alpha$



Non-Interactive Simulation: Example 3

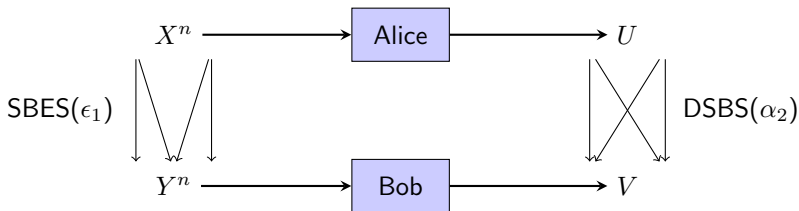


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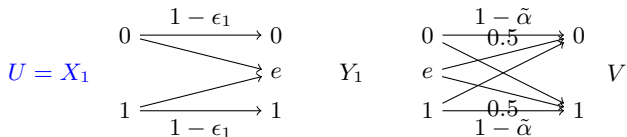


- What if $2\alpha_2 \leq \epsilon_1$?

Non-Interactive Simulation: Example 3

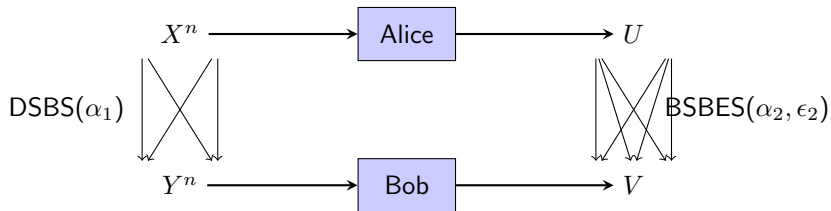


- Sufficient Condition: $\epsilon_1 \leq 2\alpha_2$
 - How? Choose $\tilde{\alpha}$ satisfying $(1 - \epsilon_1)(\tilde{\alpha}) = \alpha$



- What if $2\alpha_2 \leq \epsilon_1$? **We don't know**
(because at least one of crossover probability can be greater than α_2 .)

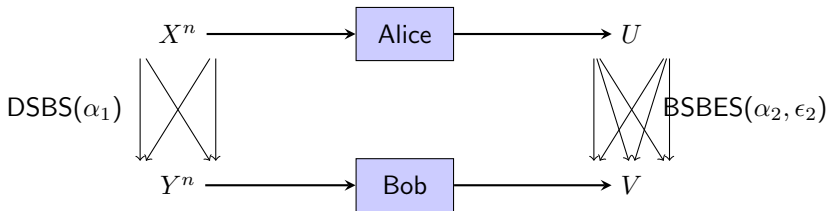
Non-Interactive Simulation: Example 4



- Necessary Condition:

$$\rho_m(X; Y) \geq \rho_m(U; V) \Leftrightarrow (1 - \alpha_1)^2 \geq (1 - \epsilon_2)(1 - 2\alpha_2)^2$$

Non-Interactive Simulation: Example 4



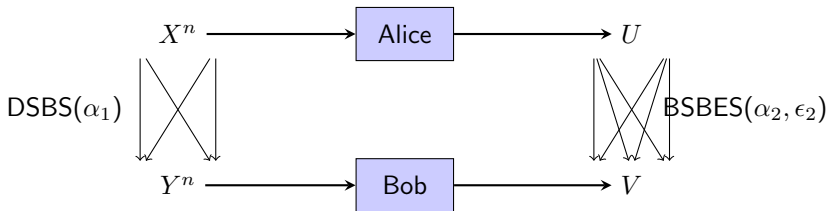
- Necessary Condition:

$$\rho_m(X; Y) \geq \rho_m(U; V) \Leftrightarrow (1 - \alpha_1)^2 \geq (1 - \epsilon_2)(1 - 2\alpha_2)^2$$

- Sufficient Condition:

- $\alpha_1 \leq \alpha_2 \Leftrightarrow (1 - 2\alpha_1)^2 \geq (1 - 2\alpha_2)^2$

Non-Interactive Simulation: Example 4



- Necessary Condition:

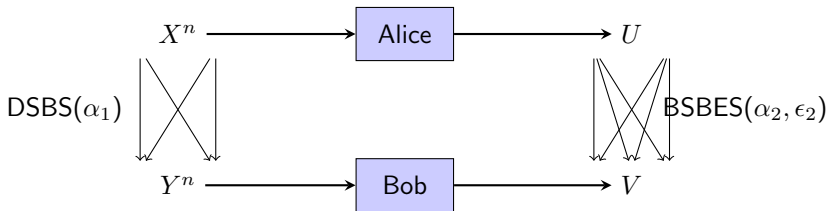
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- $\alpha_1 \leq \alpha_2 \Leftrightarrow (1 - 2\alpha_1)^2 \geq (1 - 2\alpha_2)^2$

- How? Next slide.

Non-Interactive Simulation: Example 4



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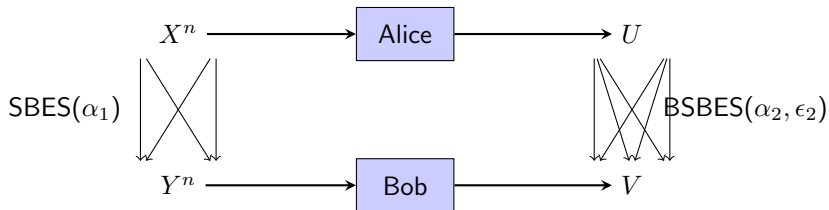
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- How? Next slide.

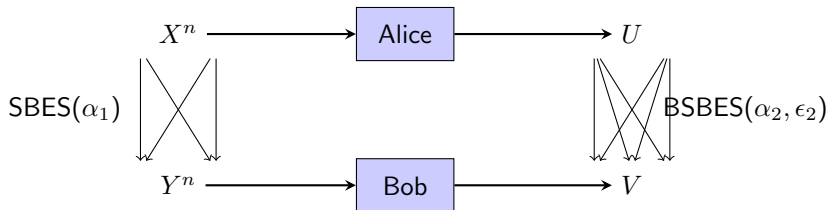
- What about the $(1 - \epsilon_2)(1 - 2\alpha_2)^2 \leq (1 - 2\alpha_1)^2 \leq (1 - 2\alpha_2)^2$?

Non-Interactive Simulation: Example 4



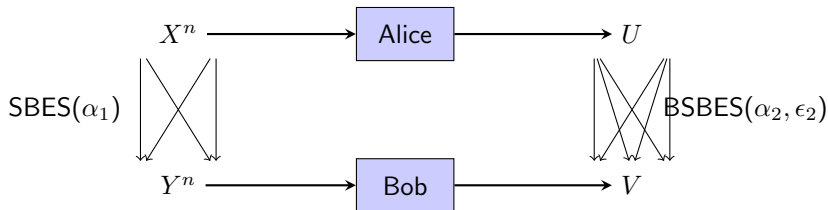
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Non-Interactive Simulation: Example 4

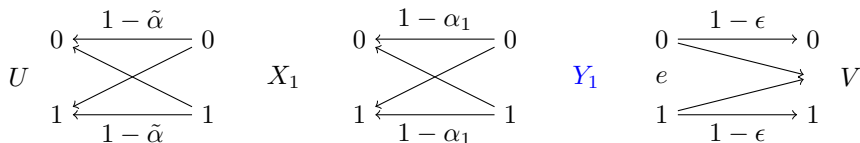


- Sufficient Condition: $\alpha_1 \leq \alpha_2$
- How? Both Alice and Bob do their jobs.

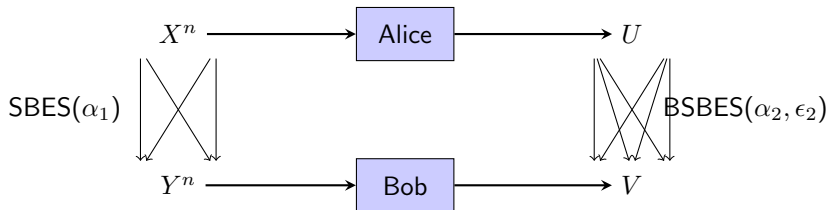
Non-Interactive Simulation: Example 4



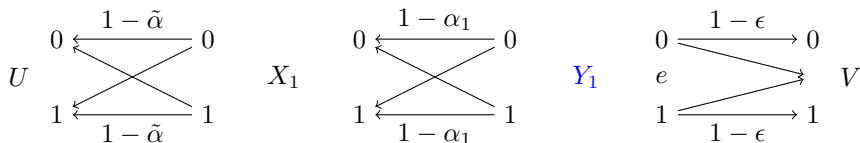
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Non-Interactive Simulation: Example 4

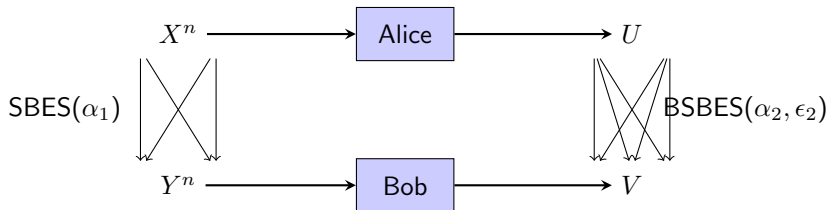


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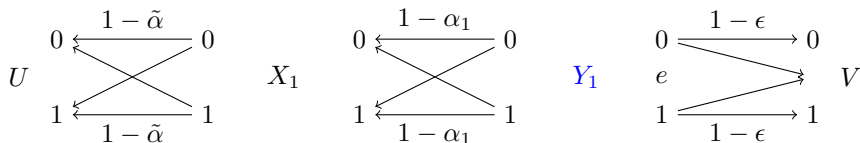


- For above virtual channel, U, V is **BSBES**

Non-Interactive Simulation: Example 4



- Sufficient Condition: $\alpha_1 \leq \alpha_2$
- How? Both Alice and Bob do their jobs.



- For above virtual channel, U, V is **BSBES**
- In previous example, we showed that Both can generate BEC and Alice can also generate BSC.

Non-Interactive Simulation: Example 5

- Note in the previous 4 examples, ρ_m and s^* are the same, hence they always gave same necessary condition..
Question: Are there are cases where one is more powerful?

Non-Interactive Simulation: Example 5

- Note in the previous 4 examples, ρ_m and s^* are the same, hence they always gave same necessary condition..

Question: Are there are cases where one is more powerful?

- Answer (Kamath '12): Yes, consider (X, Y) is DSBS(α) and Where we want to simulate $(U, V) \sim p(u, v)$ binary, with

$$\mathbb{P}_{U,V}(0, 0) = \mathbb{P}_{U,V}(0, 1) = \mathbb{P}_{U,V}(1, 0) = \frac{1}{3}$$

Non-Interactive Simulation: Example 5

- When $\alpha < \frac{1}{4}$,

$$\rho_m(X; Y) = 1 - 2\alpha \geq \frac{1}{2} = \rho_m(U, V)$$

So the maximal correlation criteria didn't say **NO**.

Non-Interactive Simulation: Example 5

- When $\alpha < \frac{1}{4}$,

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- Then hypercontractivity gives

$$Pr\{\tilde{U} = 1, \tilde{V} = 1\} \geq Pr\{\tilde{U} = 1\}^{\frac{1}{2\alpha}} Pr\{\tilde{V} = 1\}^{\frac{1}{2\alpha}},$$

Clearly the LHS is bounded away from zero, a **contradiction!**

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